## // PUBLIC PARK @ HALF & POTOMAC



# PARK/PLAZA DESIGN GOALS:

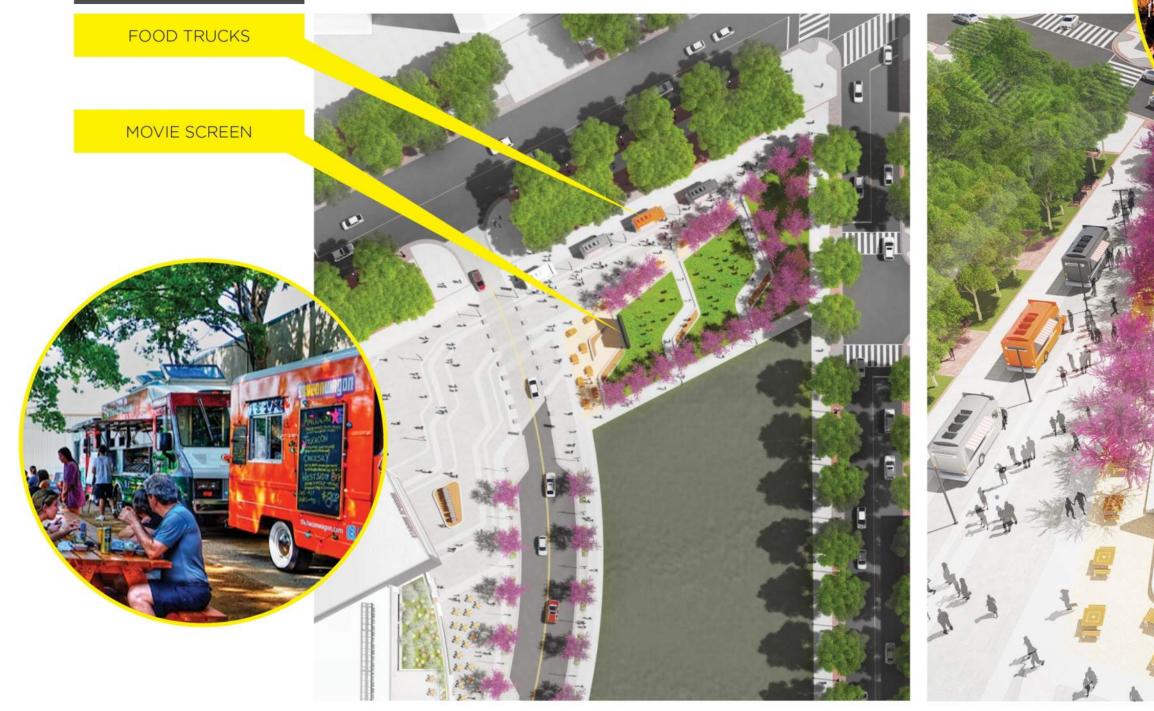
- Integrated into the Buzzard Point Vision Framework plan
- A true public amenity year round
- 3. A variety of seating and gathering locations
- A flexible space to host community 4. functions
- 5. A clear separation of stadium function space and park space



PUBLIC PARK RE



## MOVIE NIGHT







NEIGHBORHOOD EXPERIENCE -TERRACE PARK & FOOD TRUCKS



## // PLAZA ENTRY @ HALF STREET & POTOMAC RENDERING



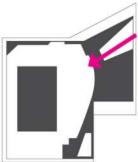


STADIUM RENDERINGS 3.40

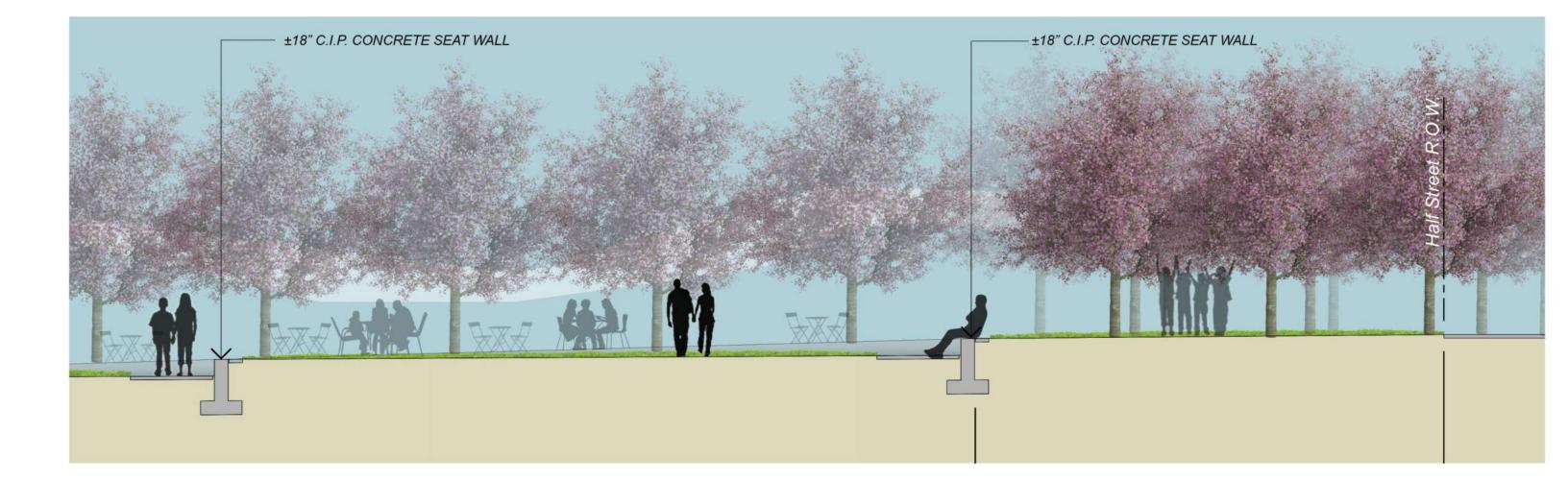


## // NORTHEAST PARK RENDERING





## // NORTHEAST PARK SECTION THROUGH TERRACES

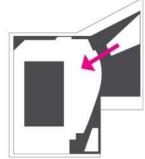




SITE SECTIONS 2.16

#### // NORTHEAST PARK RENDERING

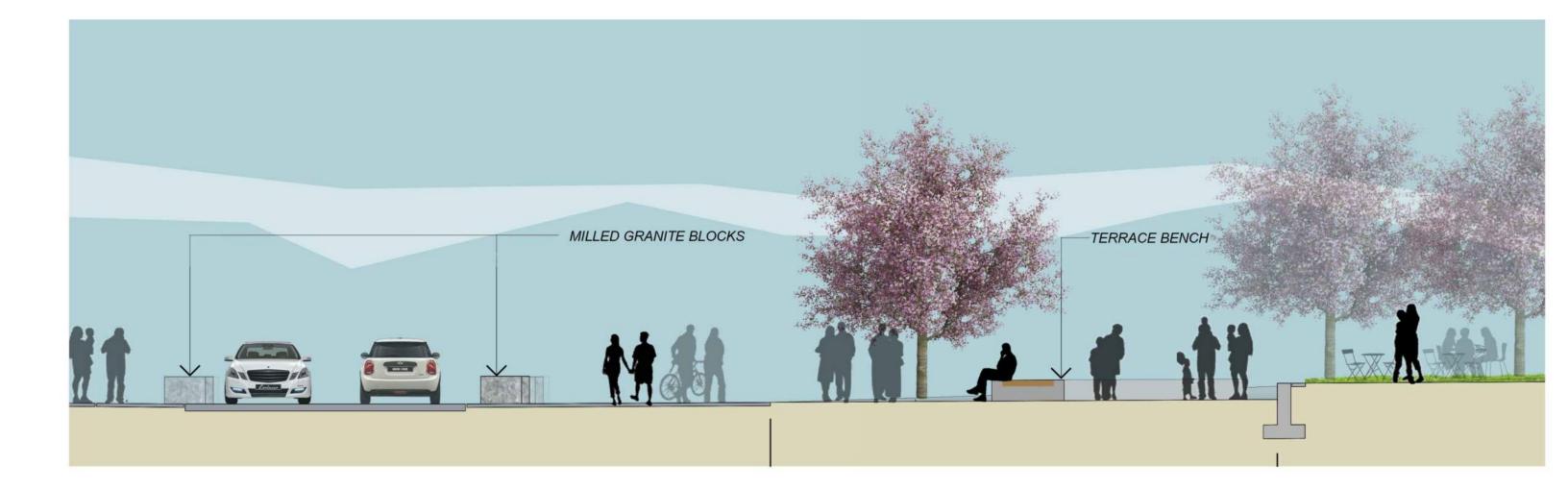




STADIUM RENDERINGS 3.42



## // NORTHEAST PARK & 1ST STREET SECTION





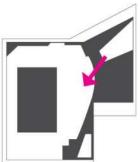
## // NORTHEAST ENTRY TOWER RENDERING





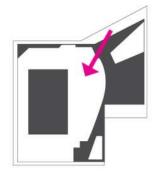
## // TICKETING & PREMIUM ENTRY RENDERING





## // EAST RETAIL RENDERING





STADIUM RENDERINGS 3.30



## // EAST SECTION THROUGH MAIN CLUB & EXTERIOR BALCONY

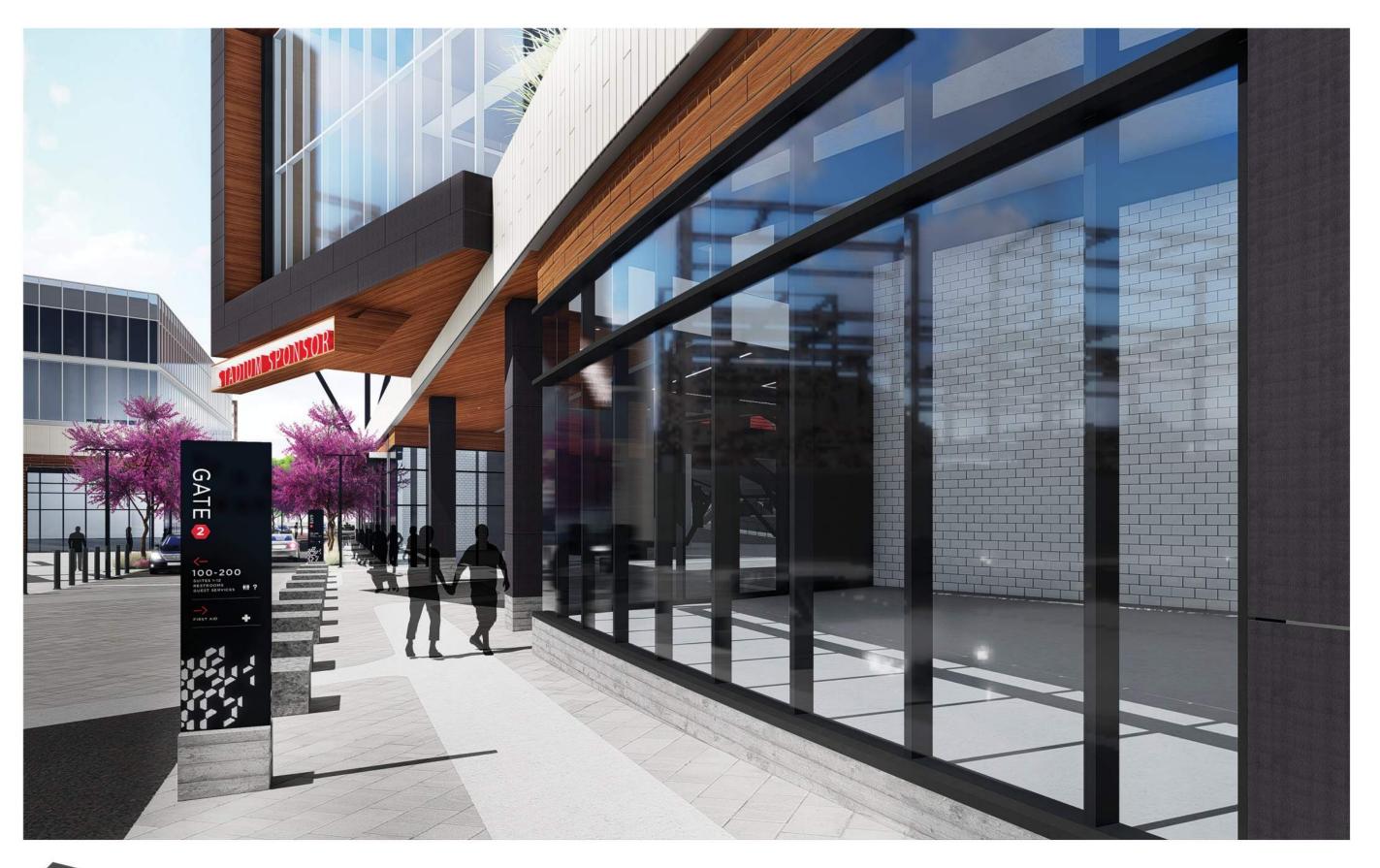


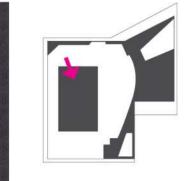


EAST BUILDING SECTION 3.02



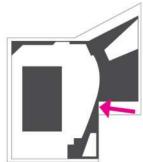
## // 1ST STREET RETAIL RENDERING





## // S STREET ENTRY GATE RENDERING





## // EAST SECTION @ S STREET THROUGH S STREET GATE & DIRECTORS LOUNGE

